

MISSOURI WATER POLO INSTRUCTIONS FOR THE SCOREKEEPER

- The game should not start until ALL the following information is completed: team names and rosters, location, date and time.
- Always record the progress of the game first (lower portion of the score sheet). Include time, cap number, team, and the event.
- The score of the game should only be indicated in the score column when a goal has been scored, not for other entries. Example:

TIME	CAP	TEAM	REMARKS	D-W
5:45	12	W	E	
5:39	4	D	G-E	1 - 0

- The scorekeeper should use the following key to indicate the type of event:

G = Goal	E = Exclusion Foul	E-MAM = Minor Act of Disrespect	YC = Yellow Card	
G-E = Extraman Goal	P = Penalty Foul	MV = Misconduct for Violence	RC = Red Card	D = Dark/Home Team
G-P = Penalty Goal	B = Brutality	MD = Misconduct for Disrespect	TO = Time Out	W = White/Away Team

- After recording the progress of the game, record the event in the upper portion of the scoresheet. Record the goal scored under the correct quarter using a vertical line.
- When recording a personal foul in the upper portion of the score sheet, include an E for exclusions or P for Penalties followed by a slash and the quarter the foul occurred. Example: player #6 received an exclusion foul in the first quarter and penalty foul in the third quarter.

CAP	NAME	ATTEMPTS	1 st QTR	2 nd QTR	3 rd QTR	4 th QTR	OT	TOTAL	PERSONAL FOULS		
5	Joe Smith	IIII	I			I			E/2		
6	Paul Finucane	IIII		II					E/1	P/3	-----

- Each Team receives three Full Time Outs during regulation time. During Over-Time each team receives one Full Time Out.
- All Time Outs must be recorded in the progress of the game as well as in the Time Out Box (bottom right). Sprints should be recorded in the progress of the game only if there is no Sprinters Box available on the scoresheet.
- Let the referee know when a player gets three fouls by raising the red flag until the player exits the pool and at least one referee acknowledges to you that he/she has seen the flag. It is illegal if they reenter or remain in the field of play.
- Recording goalkeeper statistics is recommended but not required. Under the appropriate quarter of the team statistics, indicate an E for a save of an extraman shot, a P for a save of a penalty shot, and a vertical line for all other saves. In the rare case that a goalkeeper scores a goal place an encircled vertical line in the appropriate quarter column.
- Check your work during the game, (especially at the quarters/half breaks) and after it ends, ensuring that the game progress and statistics match. Check goals scored, fouls, and time outs taken. Record the goals scored in the Results Box located in the lower right corner of the scoresheet.
- Have the referees sign the scoresheet. If a team wants to protest, tell the referee. Record any protests lodged by a coach up to 15 minutes after the end of the game on the official scoresheet or on a separate sheet signed by the coach. Protests must be signed by the referees and will be ruled on by the protest committee.

MISSOURI WATER POLO

DARK TEAM Alfred E. Newman High School

LOCATION RecPlex

WHITE TEAM Homer High School

DATE 5/14/09 4:30PM

CAP	NAME	STATS	SAVES/GOALS BY QUARTER					TOTAL	P. FOULS		
			1st	2nd	3rd	4th	OT				
1A	Peters, Scott										
1	Howard, Gant		IEI	III	E	IEE					
2	Utley, Kyle	II			I						
3	Anastarsi, Chris										
4	Hedges, Mike	IIII		I		I	I	E/1	E/5		
5											
6	Williams, Dean										
7	Gray, Jacob							M/4	----	----	
8											
9	Abraham, Eric							E/3	E/6		
10											
11	Andreus, Ben										
12											
13	Seals, Jamie	II						E/2	E/3	M/3	
14	McKinnley, Brad	IIII	I	I		I					
15	Brown, Sam	II									
16											
17											
18	Murtin, Jason	III					I				
19	Strew, John	IIIIII		II		II					
20											

CAP	NAME	STATS	SAVES/GOALS BY QUARTER					TOTAL	P. FOULS			
			1st	2nd	3rd	4th	OT					
1A	Vegas, John											
1	Hedlund, G.		II	EII	E	I	II			P/2		
2	Flee, Jordan	IIII		I		I	I					
3	Crown, Jordan											
4	McNabb, Nick									E/4		
5	Haas, Don									E/4		
6	Petock, Alex	IIII	II		II					E/2		
7	Mida, Alan	III		I	I							
8												
9	Izzo, Lloyd											
10	Brooks, Andy	III								E/2	E/3	E/4
11												
12	Gring, Tyler											
13	Lee, Bram											
14	Dougherty, A.	I								E/1		
15	Pruitt, Aaron	II			I					E/6		
16	Reinhart, R.											
17												
18												
19												
20	Stitzel, Mike	III	I									

G=Goal G-E=Advantage Goal E=Exclusion P=Penalty MD=Misconduct Disrespect MV=Misconduct Violence B=Brutality YC=Yellow Card RC=Red Card TO=Time Out

TIME	CAP	TEAM	REMARKS	D-W	TIME	CAP	TEAM	REMARKS	D-W	TIME	CAP	TEAM	REMARKS	D-W	TIME	CAP	TEAM	REMARKS	D-W
6:22	14	W	E		:34	14	D	G	5-5	2:02		D	TO						
6:14	14	D	G-E	1-0	:11	13	D	E		1:44	4	D	G	9-9					
5:32	20	W	G	1-1	4:47	2	D	G	6-5	1:44		W	TO						
2:08	6	W	G	1-2	3:15	9	D	E		1:21	4	W	E						
1:17	4	D	E		3:03	6	W	G-E	6-6	1:20	5	W	E						
:59	6	W	G-E	1-3	2:39	10	W	E		1:13	19	D	G-E	10-9					
5:35	19	D	G	2-3	2:12	7	W	G	6-7	1:13		W	TO						
5:05	2	W	G	2-4	2:12		D	TO		:57	2	W	G	10-10					
4:41	6	W	E		1:14	15	W	G	6-8	:57		D	TO						
4:33	1	W	P		:46	13	D	E		2:21	18	D	G	11-10					
4:33	4	D	G-P	3-4	:46	13	D	MD		1:08	4	D	E						
1:49	10	W	E		:33	6	W	G-E	6-9	:52	2	W	G-E	11-11					
1:37	19	D	G-E	4-4	5:15	10	W	E		1:45	4	D	G	12-11					
1:37	C	W	YC		5:05	19	D	G-E	7-9	1:45		W	TO						
1:37		W	TO		3:21	7	D	MV		:41	9	D	E						
1:01	7	W	G	4-5	2:02	14	D	G	8-9	:18	15	W	E						

RESULTS

QTR	DARK	WHITE
1	1	3
2	4	2
3	1	4
4	4	1
OT	2	1
SD	----	----
FINAL	12	11

SPRINTS

QTR	DARK	WHITE
1	9	15
2	9	15
3	3	15
4	19	15
OT 1	19	15
OT 2	19	15
SD		

TIME OUTS

TEAM	2:12/3	2:02/4	:57/4
DARK	2:12/3	2:02/4	:57/4
WHITE	1:37/2	1:44/4	1:13/4
		1:45/6	

Referee Signatures
